Yana Khodkina

UI/UX designer | 9+ years of experience

PROFILE

UX/UI designer with a strong background in independent work and collaboration with front-end developers. Skilled in the multi-page website and interface design, as well as various other design projects ranging from advertising banners and landing pages to E-Commerce and CRM systems.

Created designs for clients from the USA, UK, France, the Czech Republic, the Netherlands, African countries, and other countries.

CONTACT

Email: web@yanakhodkina.com Phone: +7 (921) 722 6055 Telegram: @yanaweb

PORTFOLIO

behance.net/YanaKhodkina

PERSONAL PROJECTS

<u>yanakhodkina.com</u>

<u>nanid.ru/en</u>

t.me/bezgrafika

SOCIAL MEDIA

facebook.com/khodkina

linkedin.com/in/yanakhodkina

instagram.com/bezgrafika

dribbble.com/Yana Khodkina

<u>youtube.com/bezgrafika</u>

SKILLS

Desired type of employment

- permanent remote work
- project work (piecework or hourly pay)
- relocation

WORK EXPERIENCE

UX/UI Designer | M-Studio, USA (team member, part-time) <u>www.m-studio.io</u>

October 2022 - present

- User Interface Design
- User Experience Design
- Website Design
- Graphic Design

Web Designer | Own Projects/Freelance/Self-employed 2014 - present

Analytics, design, and development of multi-page websites. Additional expertise in SEO optimization and consultancy services.

Previously worked in collaboration with a front-end developer using CMS platforms such as WordPress and Opencart. Also engaged in project-based work with small teams.

*Experience working with international clients.

Design Reviewer | Yandex.Practicum (part-time) March 2021 - July 2021

Reviewing student projects at Yandex.Praktikum

• Figma

Adobe Photoshop

Adobe Illustrator

Adobe After Effects

• Blender 3D

Principle

• AxureRP

• HTML/CSS (basic) knowledgeable about capabilities and limitations

• Research, User Flow, Wireframing, Prototyping, Customer Journey Mapping (CJM), etc.

LANGUAGE

• Russian / (C2) native

• English / (B1) intermediate

• Ukrainian / (B2) upper-Intermediate

in the "Interface Designer" faculty involves:

- Identifying and rectifying errors
- Highlighting design inaccuracies with supporting arguments
- Providing visual advice and other recommendations to enhance projects
- Clarifying any unclear aspects related to UX/UI
- Evaluating the level of student work

Photographer/Retoucher | Freelance/Self-employed 2010 - 2016

Professional event photography, portrait photography, and advertising photography for magazines.

Photo retouching services.

Ranked in the top 3 photographers in the Vologda region.

Web design and Artistic batch photo editing for personal online projects and for international freelance clients.